# Using Guessing word in Learning Vocabulary At The English Club of SMPN 14 Kota Serang

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Abstract: This problem was caused in this research were based on condition of Students at the SMPN 14 Kota Serang in their vocabulary. Based on the class observation and questioners have been collected, there are some problem has been found. One of the cases are the students in English Club have considered low on vocabulary and lack of activity that can support their vocabulary learning. According to Grabe and Stoller's (2019) stated that the vocabulary is an critical for the students to comprehension written expression in English. This also considered as the key of success in learning a foreign language. In this research, the researcher tries to implemented "Guessing Word" students in English Club activity every Wednesday after the school hours. This activity were need the student's to make a list of some vocabulary such vocab around the school, house, park, and etc. Then the data is collected by sharing the questionnaire with Sixteen English Club students in 8<sup>th</sup> grade and interviews with some students to know their perception of difficulties in English vocabulary. The findings demonstrate that, the majority of respondents strongly agreed that vocabulary mastery had a big influence on their English proficiency. implications of these findings for future of learning activity for student vocabulary.

# INTRODUCTION

Mastery of vocabulary plays a crucial role in language acquisition, especially for students learning a foreign language. In this era of globalization, proficient language skills have become the key to success in various aspects of life, both academically and professionally. Therefore, a profound understanding of effective learning methods to enhance students' vocabulary is highly relevant. According to Schmitt (2020) delve into the essence of vocabulary, affirming that "Vocabulary serves as the bedrock of language; without it, learners would encounter challenges in communicating meaningfully." This contemporary perspective emphasizes the fundamental role

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vocabulary plays in facilitating effective language use. Therefore, encorague the students need to develop the vocabulary early in their education.

Grabe and Stoller's (2019) work echoes this sentiment, highlighting, "Vocabulary mastery is not only fundamental to reading comprehension but also indispensable in producing coherent and precise written expression." The interconnectedness of vocabulary with reading and writing skills underscores its central role in language proficiency. In the realm of verbal expression, McCarthy and O'Dell's (2021) recent insights stress that "the strategic use of an expansive and contextually relevant vocabulary is pivotal in conveying nuanced messages effectively." In the dynamic landscape of language communication, a diverse and contextually appropriate vocabulary is essential for impactful oral expression.

One intriguing learning method that has garnered attention is the use of the guessing word method. This method utilizes sentence or text context to assist students in identifying and understanding the meaning of unfamiliar words. The success of this method relies on students' ability to effectively use context in guessing the meaning of words, presenting the potential for improving vocabulary mastery. In a recent study conducted by Anderson et al. (2023), the researchers emphasize the efficacy of Guessing Word Games in vocabulary acquisition. They state, "Guessing Word Games offer a learner-centered approach that fosters not only word recognition but also promotes contextual understanding, enhancing overall language proficiency." In addition, a study by Smith et al. (2022), the use of the guessing word method has proven to positively contribute to students' vocabulary mastery. These findings prompt us to delve deeper into understanding the context and factors influencing the success of this method.

According to the definition given above, vocabulary is a type of micro skill that is defined as the total number of words required to produce both written and oral language. For this reason, learning vocabulary is crucial. Some children actually have below-average language mastery. The reason behind this is that the pupils are too lethargic, struggle to learn the words by heart, and depend on Google Translate or dictionaries. Some pupils comprehend colloquialisms better than formal language. They don't realize that they are learning vocabulary because they are used to reading and writing in English in online game applications. Because their teacher occasionally uses a boring approach while teaching vocabulary, students have misjudged the amount of work involved in this task. Fun learning approaches are typically preferred by students as they grow from young children to teenagers. Playing guessing games as a solution can help students become more proficient with language while enjoying themselves.

Based on the explanation, the researcher is interested in conducting a study with the title "An Analysis Of Students' Vocabulary Using Guessing Word: A Case Study At The English Club Of SMPN 14 Kota Serang." This research takes samples from SMPN 14 KOTA SERANG, which serves as the field training school for the researcher. The study is expected to make a significant contribution to the literature on language learning, focusing on the use of the guessing word method. By gaining a deeper understanding of the impact and influencing factors of this method, it is hoped that we can develop a more effective learning approach to enhance students' vocabulary mastery.

#### **METHOD**

This research uses a qualitative method with a descriptive approach which aims to describe students' perceptions in this research. The instrument used in this research is the researcher's point of view based on student questionnaire answers and interviews. This data collection was carried

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out to obtain the information needed to achieve the research objectives (W. Gulo, 2002). The sample in this study was 16 students who took part in the extracurricular English Club.

In the questionnaire, students were asked to fill in a 10 question questionnaire. The answers collected in this questionnaire are Strongly Agree, Agree, Netral and Disagree. This was done to get responses from students who took part in the English Club regarding the use of Guessing Word.

# **RESULT AND DISCUSSION**

This study was conducted to determine the effect of guessing words on students' vocabulary mastery. In this study, the questionnaire was distributed to research respondents, namely English Club members. The questionnaire was distributed using Google form and could be processed by 16 English Club members. The following table 1 presents the details of the results of the questionnaire distribution 1. The following is presented regarding the details of the results of the questionnaire distribution.

Table 1. Respondents' Responses to Guessing Word

No	Question Items	Total Respondents	Presentation	Category
1.	Saya sudah mempelajari guessing word (tebak kata) sebelumnya?	12	75%	Pernah
		4	25%	Belum pernah
2.	Apakah guessing word membantu dalam mempelajari kosa kata?	6	37.5%	Sangat setuju
		6	37.5%	Setuju
		4	25%	Tidak Setuju
3.	Apakah guessing word membantu Anda dalam meningkatkan jumlah kosa kata yang Anda ketahui?	9	56.3%	Sangat setuju
		6	37.5%	Setuju
		1	6.3%	Netral
4.	Apakah dengan bertambah kosa kata membuat Anda lebih mudah dalam memahami sebuah kalimat?	9	43.8%	Sangat setuju
		6	37.5%	Setuju
		1	18.8%	Netral
5.	Apakah guessing word menjadi metode yang menyenangkan untuk belajar?	2	12.5%	Sangat setuju
		9	56.3%	Setuju
		5	31.3%	Netral
6.	Apakah metode guessing word membuat Anda lebih cepat memahami kosa kata?	2	12.5%	Sangat setuju
		7	43.8%	Setuju
		7	43.8%	Netral
7.	Apakah kosa kata yang didapatkan melalui guessing word sering digunakan pada kehidupan sehari-hari?	3	18.8%	Sangat setuju
		6	37.5%	Setuju
		7	43.8%	Netral
8.	Apakah melalui guessing word membuat Anda lebih cepat dalam membuat kalimat bahasa Inggris?	4	25%	Sangat setuju
		5	31.3%	Setuju
		7	43.8%	Netral
9.	Apakah guessing word metode yang asik?	2	12.5%	Sangat setuju
		9	56.3%	Setuju
		5	31.3%	Netral
10.	Apakah kosa kata mempengaruhi kemampuan bahasa Inggris Anda?	7	43.8%	Sangat setuju
		6	37.5%	Setuju
		3	18.8%	Netral

Total score for 14 people who answered strongly agree (4): 56 Total score for 12 people who answered strongly agree (3): 36

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Total score for 8 people who answered strongly agree (2): 16

Total score= 108

The number of ideal scores for the questions asked to respondents:

1. Highest score : 4 x 16= 64 (Sangat Setuju)

2. Lower score : 3 x 16= 48 (Netral)

Interpretation of observation scores: (108/64) x 100% = 68,75 %

- 1. High Participation: As many as 75% of respondents have studied the "guessing word" method, indicating high participation in using this technique.
- 2. Positive Acceptance: As many as 37.5% of respondents strongly agreed that the "guessing word" method helps in learning vocabulary, indicating positive support for the effectiveness of the method.
- 3. Increasing Vocabulary: The majority of respondents, namely 56.3%, agreed that "guessing words" can help increase the amount of vocabulary already known.
- 4. Facilitate Sentence Understanding: Although 43.8% agreed that the "guessing word" method makes it easier for students to understand a sentence, these results indicate a more neutral view.
- 5. Attractiveness of Learning: Although 56% of respondents felt that "guessing words" were fun to practice, some respondents looked unconvincing. This may indicate variations in individual preferences for learning methods.
- 6. Influence on Vocabulary Comprehension: As many as 43.8% of respondents agreed that the "guessing word" method makes it easier for students to understand vocabulary, indicating an understanding that this method can be useful.
- 7. Neutral Evaluation: As many as 43.8% of respondents gave neutral answers regarding the effectiveness of using "guessing words" to understand everyday vocabulary and create English sentences.
- 8. Speed in Making Sentences: Respondents gave a neutral answer (43.8%) regarding whether the "guessing word" method makes students make English sentences faster.
- 9. Fun and Enjoyable: As many as 56.3% of respondents strongly agreed that "guessing words" is a fun learning method, indicating that this method can be considered fun by the majority.
- 10. Influence on English Language Ability: Most students (56.3%) strongly agree that vocabulary mastery greatly influences their English proficiency or ability.

#### **CONCLUSION**

Overall, the finding showed high participation in learning "guessing words," with 75% of respondents having studied it. Although opinions vary, about 37.5% strongly agree that this method helps learn vocabulary, and 56.3% agree that it can increase the amount of vocabulary mastered. A neutral opinion emerged regarding the effectiveness of "guessing words" in understanding everyday vocabulary and making sentences. Although 56% of respondents found this method enjoyable, some still seemed skeptical. While 43.8% agreed that this method makes it easier to understand vocabulary, neutral results were found regarding the ease in understanding English sentences. However, the majority of respondents strongly agreed that vocabulary mastery had a big influence on their English proficiency.

Mastery of vocabulary is very important to determine how far they have mastered English. Using the guessing word method is considered fun by most students and really helps them in mastering English vocabulary. Thus, the overall data shows positive support for the "guessing word" method in vocabulary learning, although there are variations in opinion regarding certain aspects of this method.

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